

# CSS for WalkMe Menu

Please note, this article only provides a basic understanding of using CSS with the WalkMe Menu and Widget. It is recommended to have prior knowledge of using CSS beforehand.

## Brief Overview

Cascading Style Sheets (CSS) allows you to customize the look and feel of a document including elements such as the layout, colors, and fonts. We can use CSS to apply advanced customization to the WalkMe Menu.

CSS is a style sheet language used for describing the formatting of a document written in a markup language. When writing CSS, you will need to refer to the different components or elements of the WalkMe Menu.

When typing into the *Custom CSS* window, WalkMe displays auto-complete options for selectors, properties, and values. Global CSS is added in the *Customize* menu accessed from the Admin Bar.

Before entering the rules in the *Customize* menu's *CSS* tab, you can check if the CSS rule works by inserting it in the *Custom CSS* tab in the [Flow Tracker](#).

## How it Works

### Structure of the WalkMe Menu

The WalkMe Menu can only be customized globally, as there is only one Menu. Any CSS rule for the Menu must begin with the following ID: `#walkme-menu`. This rule can be further narrowed down by the type, which is `#walkme-menu.walkme-penguin`. Additional components of the player can be added to this chain.

For example:

`#walkme-menu.walkme-penguin .walkme-title` (**see below for a full list of classes**).

### Using **!important**

By default, the WalkMe theme design overrides any other design changes to the Menu. In order for CSS to be applied properly, the CSS rule must contain **!important** to ensure it overrides the default

styling.

For example:

```
.walkme-out-wrapper { color: #000 !important; }
```

## Closed Menu

There are several different widget styles and themes you can choose from in the *Customize Player* tab in the *Customize* menu. When adding CSS, some of the following classes are relevant to all Menu options, while others appear only in some.

div	Editable Attributes	Applicable Menu Styles
.walkme-out-wrapper	This element surrounds the entire WalkMe Menu. You'll be able to edit: <ul style="list-style-type: none"> <li>• border-radius</li> </ul>	Danube Colorado Mississippi
.walkme-in-wrapper	This element surrounds the entire WalkMe Menu. You'll be able to edit: <ul style="list-style-type: none"> <li>• border radius</li> <li>• height &amp; width</li> <li>• background</li> <li>• border</li> <li>• border-radius</li> <li>• box-shadow</li> </ul>	Danube Colorado Mississippi
.walkme-title	This element contains the text. The default position is absolute. You'll be able to edit: <ul style="list-style-type: none"> <li>• font-color</li> <li>• font-size</li> <li>• font-family</li> </ul>	Danube Colorado Mississippi
.walkme-bar	This element contains the text. You'll be able to edit: <ul style="list-style-type: none"> <li>• background-color</li> <li>• width</li> </ul>	Danube Mississippi
.walkme-question-mark	This element contains the question mark on the left side. The question mark itself is a character and therefore can be designed using: <ul style="list-style-type: none"> <li>• font-color</li> <li>• font-size</li> <li>• font-family</li> <li>• width</li> <li>• padding</li> </ul>	Colorado
.walkme-arrow	This element contains the arrow to the right of the text. The default position is absolute. The arrow is a character and therefore can be designed using: <ul style="list-style-type: none"> <li>• font-color</li> <li>• font-size</li> <li>• Font-family</li> <li>• right &amp; bottom</li> </ul>	Mississippi

#walkme-player	The Zambezi triangle widget is an image. In order to change its color, a new image should be designed, uploaded and replace the existing image: background-image: url('https://knowledge.walkme.com/download/thumbnails/6915638/puppy.png') !important;	Zambezi
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## Publish Changes in CSS

In order for changes in CSS to become live, you will need to publish.

Some changes that can be applied to your account aren't reflected in the *Publish* menu. These include changes that are made to the following items and more:

- [Menu Organizer](#)
- Any changes that you apply in the [Customize menu](#) (including [changes to the widget](#) and [custom CSS](#))
- Changes that were applied to the *Settings* menu
- [Global segments](#)

This is because any change in your account that doesn't relate to a specific WalkMe item will be pushed to your environment as soon as you publish any new or existing content. This means that if you've recently applied changes to one of your global segments, and then published an unrelated Walk-Thru, the changes made to your segment will be published as well.

To publish changes you've made to the CSS, perform a "[settings publish](#)" as follows:

1. Click *Publish* in the Admin Bar
2. Open the *Publish* tab
3. If all you are doing is publishing changes to CSS, deselect all items
4. Click *Publish*

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