

# Editor DevTools Access

## Brief Overview

As of version 4.16.2, Editor users aren't able to access the DevTools by default. Described below are the ways to unlock the feature.

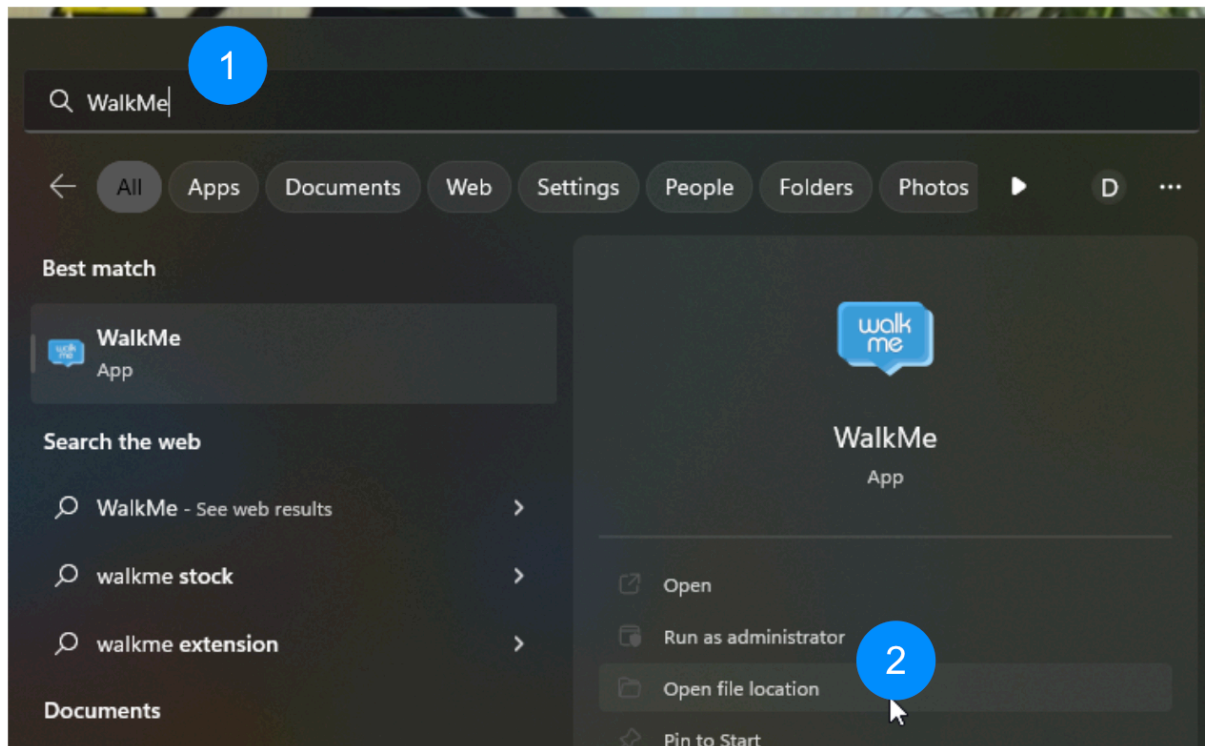
## Gain One Time Access

Follow the instructions in order to unlock DevTools access in the Editor application:

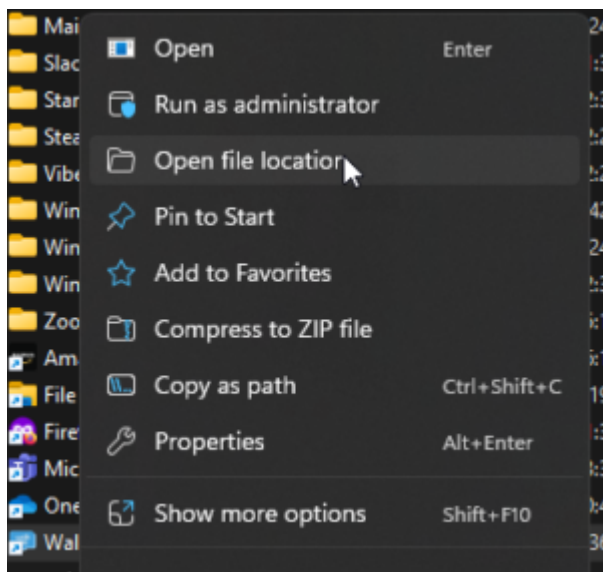
Gain one time access via command prompt / terminal:

- **Windows:**

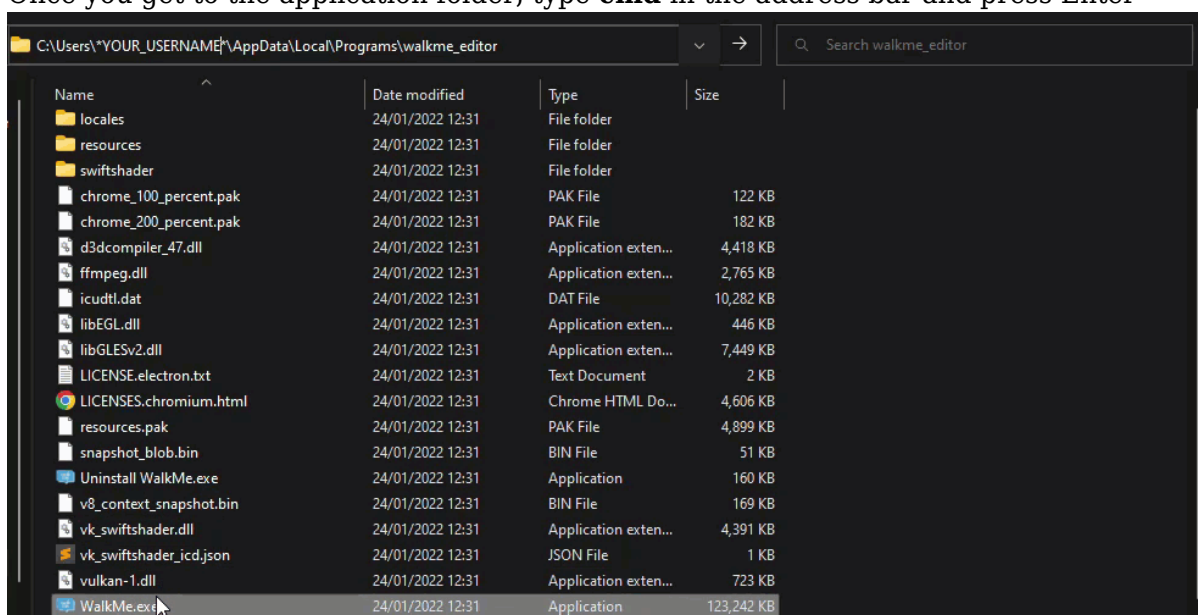
1. Locate the WalkMe application, (usually located under C:\Users\\*YOUR\_USERNAME\*\AppData\Local\Programs\walkme\_editor)
2. Alternatively, it can be found by using Windows search:



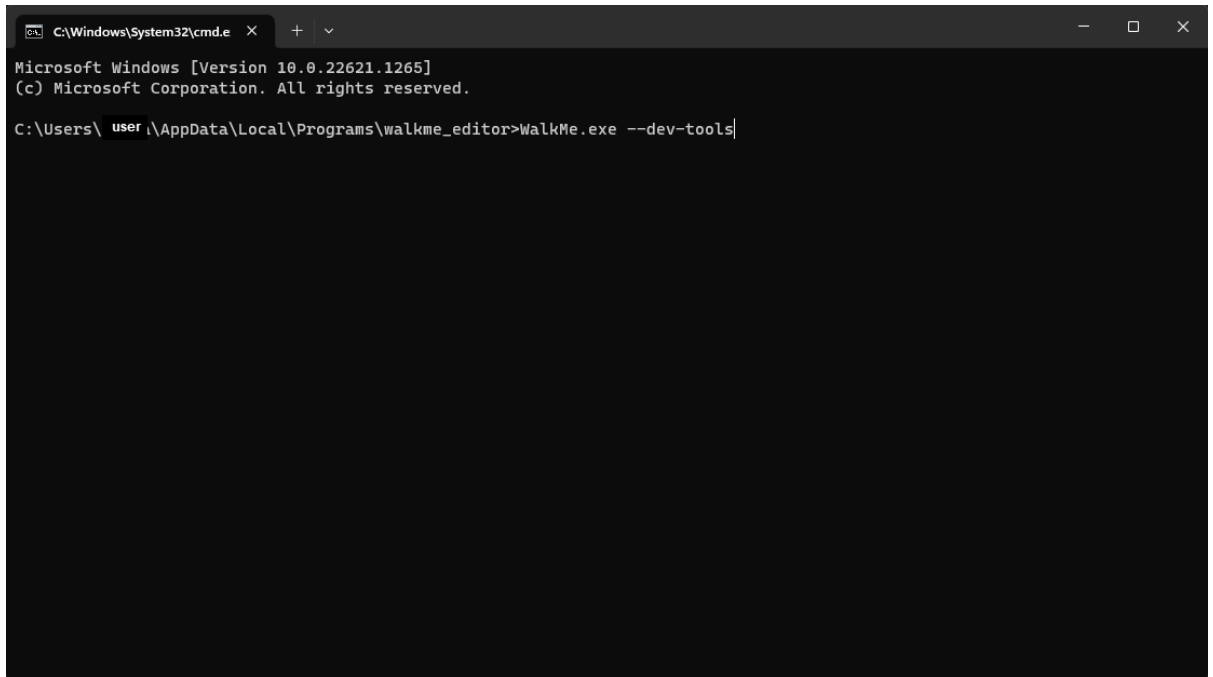
3. Open file location, this will take you to the shortcut location
4. Right click the icon and repeat step 2



5. Once you get to the application folder, type **cmd** in the address bar and press Enter



6. In command prompt enter **WalkMe.exe - -dev -tools**



```
C:\Windows\System32\cmd.e
Microsoft Windows [Version 10.0.22621.1265]
(c) Microsoft Corporation. All rights reserved.

C:\Users\user\AppData\Local\Programs\walkme_editor>WalkMe.exe --dev-tools
```

- **Mac:**
  1. Use Finder to open the Terminal application
  2. In Terminal enter **open /Applications/WalkMe.app -args -dev-tools**
    - In case the WalkMe application isn't located under Applications, the path should be changed accordingly

## Add the Feature

Follow the instructions below in order to access DevTools in the Editor:

- Close the Editor in case it's currently open
- Create a WalkMe folder under the directory as instructed below depending on the operating system:

1. Windows:
  - This PC > Drive C
  - Create new folder and call it **WalkMe**
  - Download and save [this settings file](#) under the WalkMe folder
  - If you cannot download the file, create a file named **settings.json** containing the following code (note that it's case sensitive):

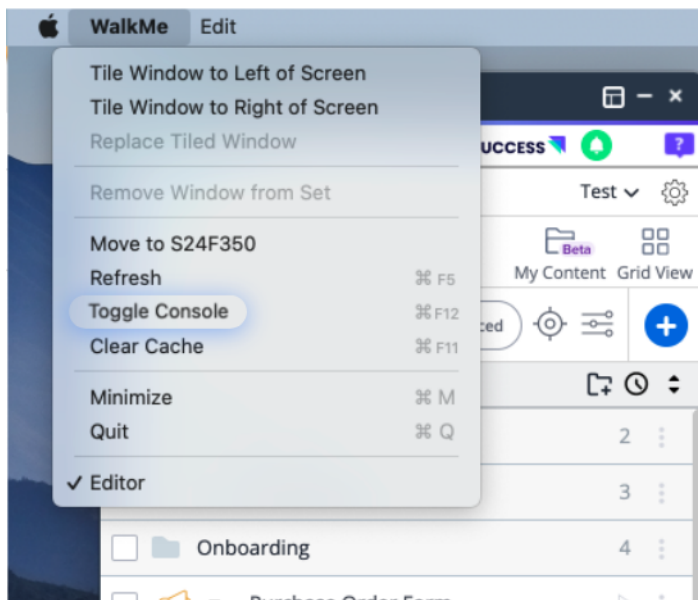
```
{
    "devTools": true
}
```

1. Mac:

- Macintosh HD > users > \*your\_username\*
- Create new folder and call it 'WalkMe' (without quotation marks)
- Download and save [this settings file](#) under the WalkMe folder
- If you cannot download the file, create a file named **settings.json** containing the following code (note that it's case sensitive):

```
{  
  "devTools": true  
}
```

- Start the Editor
- Open the DevTools:
  1. Windows: Ctrl+F12
  2. Mac: Cmd+F12, or use the WalkMe menu



## How to Remove the Feature

In order to deactivate the feature, you can do one of the following:

- Delete the file
- Change the value to **false**
- Remove the attribute altogether