

<u>Mobile: Using the Review & Publish Tab In</u> <u>the Campaign Wizard</u>

Reviewing Your Campaign and Its Publication Status

When you want a summary of your Campaign's properties, and/or to change its status from Not Published to Published or vice versa, there's only one place to do it. Enter the REVIEW & PUBLISH screen:

EDIT CAMPAIGN > EDIT AUTO PLAY > REVIEW & PUBLISH				SAVE & EXIT
	REVIEW		PUBLISH STATUS	
Image: Sector	API Trigger None	EDIT DIT	Not Published	

You can get here by entering the Mobile Console, clicking on MY CAMPAIGNS, and either clicking Edit on an existing Campaign or creating a new Campaign and clicking *REVIEW & PUBLISH* from the EDIT CAMPAIGN screen.

Use Cases

In the Review & Publish tab you can do the following:

- Get a quick view of the Campaign's design
- Edit the Campaign Name and <u>API trigger</u> key
- View a summary of the Auto-Play settings
- Publish your Campaign, which will activate the campaign by its set auto-play.
 - $\circ\,$ Notice that access to a campaign from links in other campaigns does not require publishing it.

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• For example, if you have a launcher linked to a shoutout (menu) which links to several SWTs or other campaigns, you only need to publish the launcher since all other content is linked.

Once you're satisfied the information is correct and you've toggled the Campaign to *Published* or *Not Published* (as appropriate), click *SAVE & EXIT* on the right side of the screen to save your changes.