

Open TeachMe via WalkMe Menu

Brief Overview

Whether you are using TeachMe for your employees internally or helping your external users have the best experience with your website or product, they'll need to be able to access TeachMe.

In this article, we will review how to launch your TeachMe experience via the WalkMe Menu. The Menu is a great place to store your most important items, including your TeachMe courses. Your users will have easy access to the training they need when they need it.

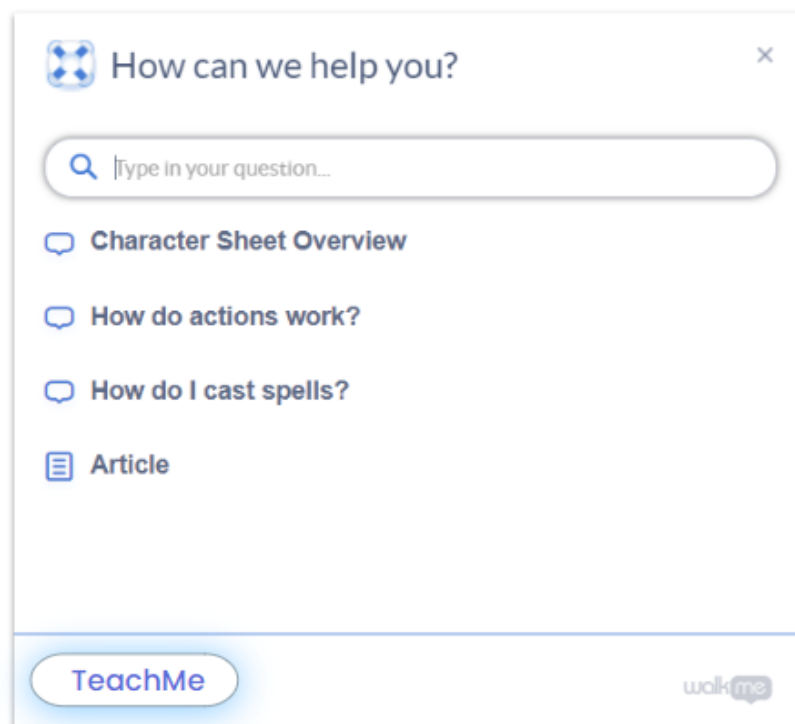
Don't have a menu yet? No worries! It's simple. Just check out this article on the [Menu Organizer](#).

How it Works

You have two options to open TeachMe via the Menu:

1. **You can add a Launcher to the footer of your Menu.**

This gives TeachMe a prominent place in the Menu where users will always be able to see it

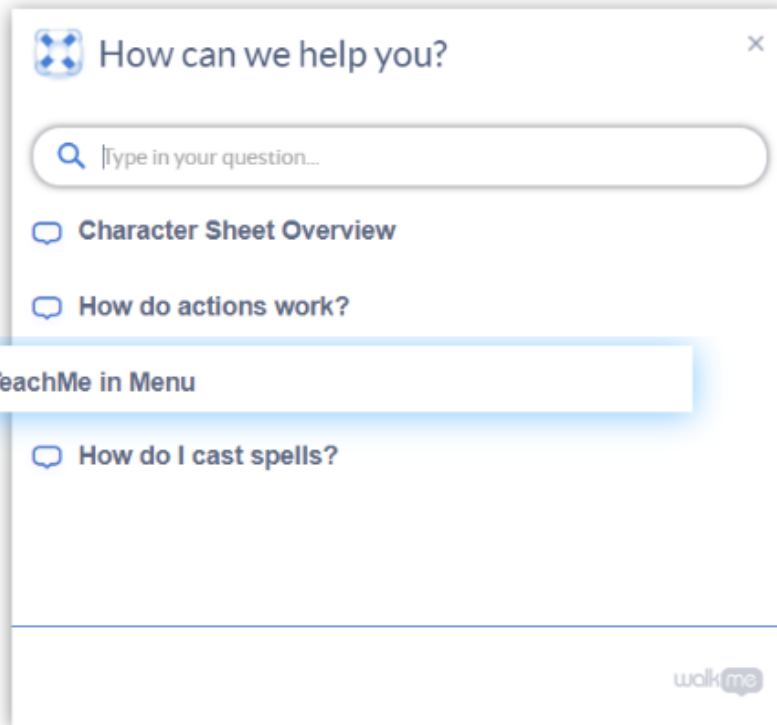


and access it.

Smart Walk-Thru with an Auto-Step within the Menu.

2. **You can add a**

This will integrate TeachMe into the list with the rest of your items.



Whatever your choice, we will be using jQuery (don't worry, we'll tell you exactly what you need).

Add Launcher to Menu Footer

If the Launcher is your choice, we recommend adding it to the footer of the Menu. This is typically the area with the most space. That said, should you like to add your Launcher to a different part of the menu, you can search for the jQuery snippet and replace the one below.

To add a Launcher to the Menu:

Step 1: Create a Launcher

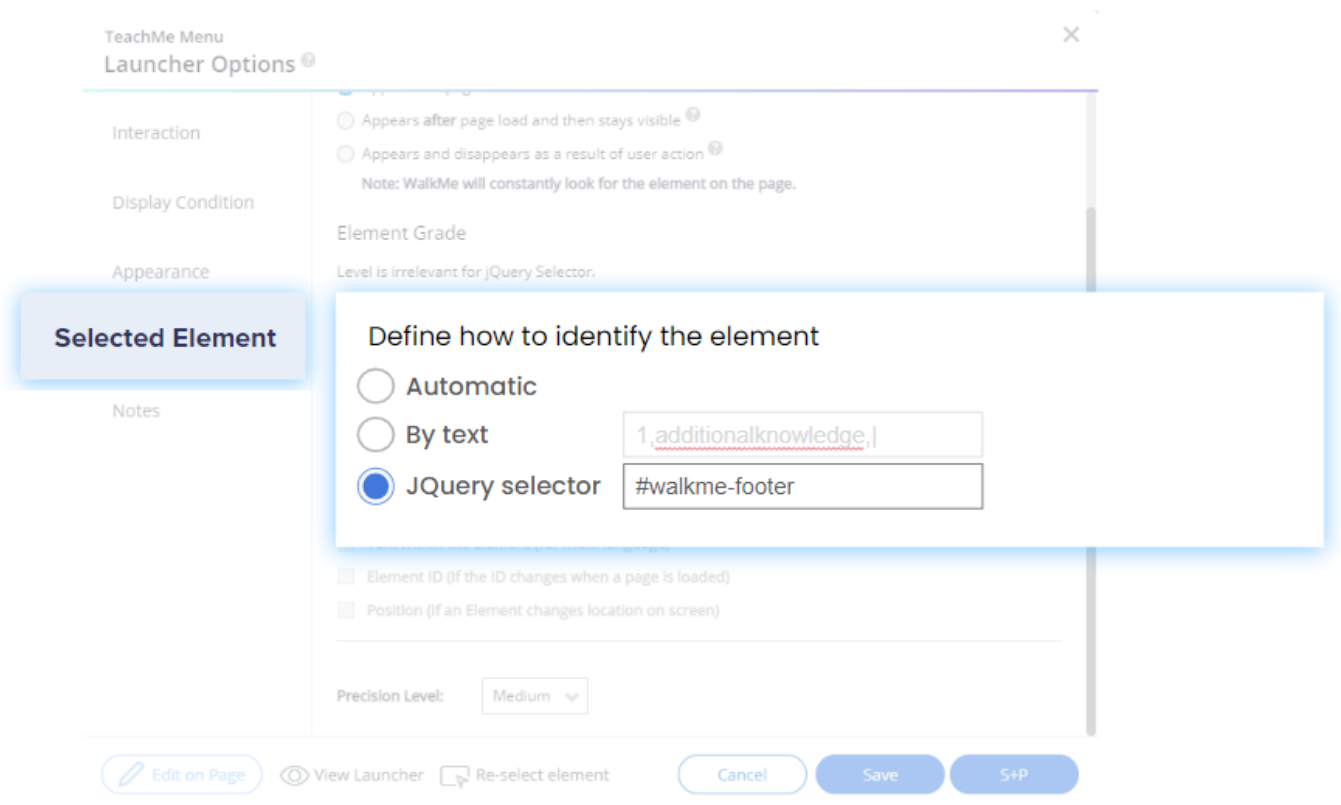
1. From the Editor, create a **Launcher** via the big blue + icon.
2. Capture **anything on the site** (we'll change the location later).
3. Click **Save**.

Step 2: Insert jQuery

1. In the Editor, click on the **Launcher** to open the **Launcher Options** screen.

2. Go to **Interaction > Action**.
3. Select **Open Courses Menu** from the dropdown.
4. In the Launcher Options page, go to the **Selected Element** tab.
5. Under **Element's Behavior**, select **Appears and disappears as a result of user action**
6. Under **Define how to identify the element**, select **jQuery Selector**.

In the jQuery selector field: Type: `#walkme-footer` (if you want it in a different place in the menu, add the jQuery here).



TeachMe Menu
Launcher Options

Interaction

Display Condition

Appearance

Selected Element

Notes

☐ Appears after page load and then stays visible
☐ Appears and disappears as a result of user action
 Note: WalkMe will constantly look for the element on the page.

Element Grade

Level is irrelevant for jQuery Selector.

Define how to identify the element

☐ Automatic
☐ By text
☒ jQuery selector

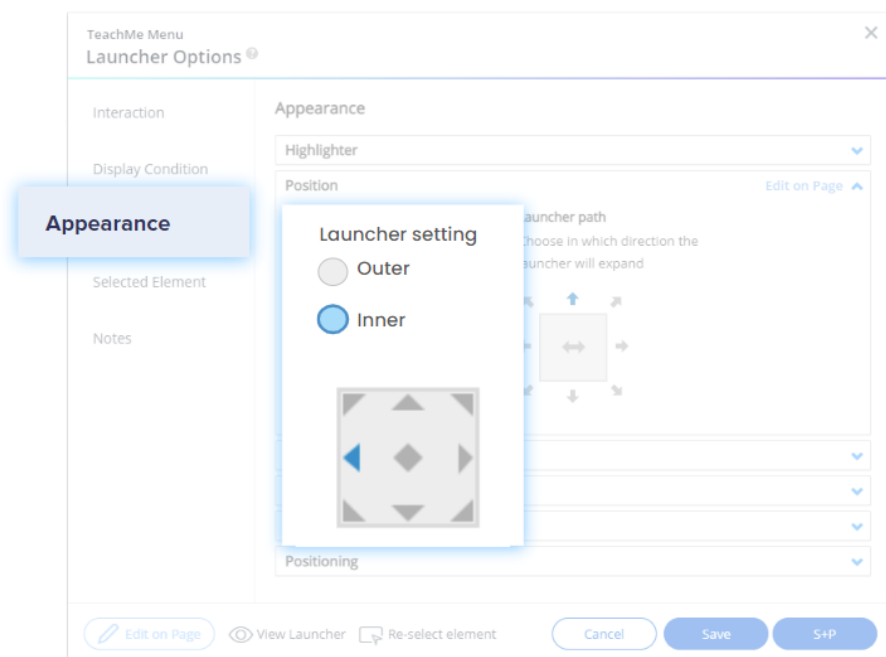
☐ Element ID (if the ID changes when a page is loaded)
☐ Position (if an Element changes location on screen)

Precision Level: Medium

Edit on Page View Launcher Re-select element Cancel Save S+P

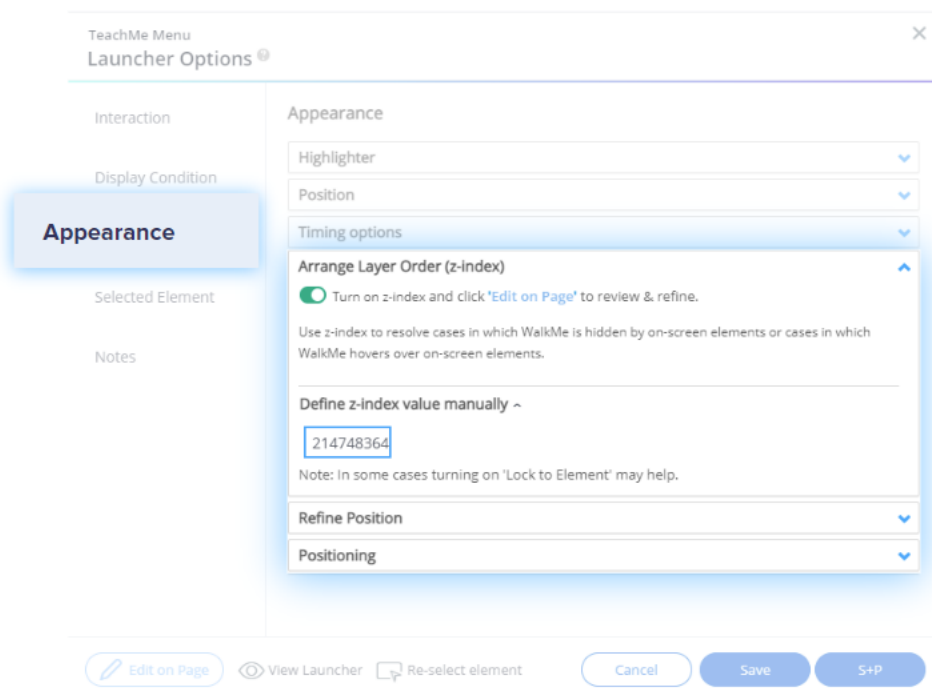
Step 3: Change Launcher Setting Appearance

1. Go to **Appearance > Position**.
2. Under **Launcher Setting**, select **Inner** and the **left arrow** (This will place the Launcher on the bottom left corner of the menu).



Step 4: Change Z-Index

1. Still in the Appearance tab, go to **Arrange Layer Order**.
2. Toggle **Z Index ON**.
3. Under **Define Z index value manually**, type 2147483647.



4. Click **Save**.

Done!

Whenever you're ready, publish this launcher and the launcher will appear on the Menu. To customize your launcher, go to the [Launchers](#) article.

Add Smart Walk-Thru with Auto-Step

Perhaps having a separate button on the Menu isn't quite your style. Maybe you'd like to add your TeachMe experience into the list of other items on the Menu. In this case, you'll create a super simple Smart Walk-Thru with an Auto-Step that opens the Course Menu (Yup! It's just one step). Let's get started.

To add a Smart Walk-Thru Auto Step:

Step 1: Create a Smart Walk-Thru

1. From the Editor, create a **Smart Walk-Thru** via the **big blue +** icon.
2. Start your Smart Walk-Thru by clicking the **orange +** and selecting **Auto Step**.
3. Select **any element** (we'll change the location later).
4. In the Action dropdown, leave **Click** as selected.
5. Click **Done**.

Step 2: Step 2: Insert jQuery

1. Back in the Editor, click the **Auto Step you created**.
2. Go to the **Selected Element** tab.
3. Under **Define how to identify the element**, select **jQuery Selector**.
4. In the JQuery selector: Type: **#walkme-player-panel** (This opens the Menu instead of clicking the random element you selected).
5. Click **Done**.

Step 3: Add Smart WalkThru to Menu Organizer

1. Navigate to the **Menu Organizer** in the WalkMe Console: **console.walkme.com/menu**
2. In the Item List, **locate** your new Smart Walk Thru and **drag** it to the desired location in the Menu.
3. Click **Save**.

Done!

Learn more about Smart Walk-Thrus and AutoSteps in [this article](#).