

# WalkMe Console

## About WalkMe Console

The Console, accessible from [console.walkme.com](https://console.walkme.com), is your one-stop-shop for all things WalkMe. Console aims to provide a **simple user journey** allowing you to **easily navigate** between all our WalkMe apps and products.

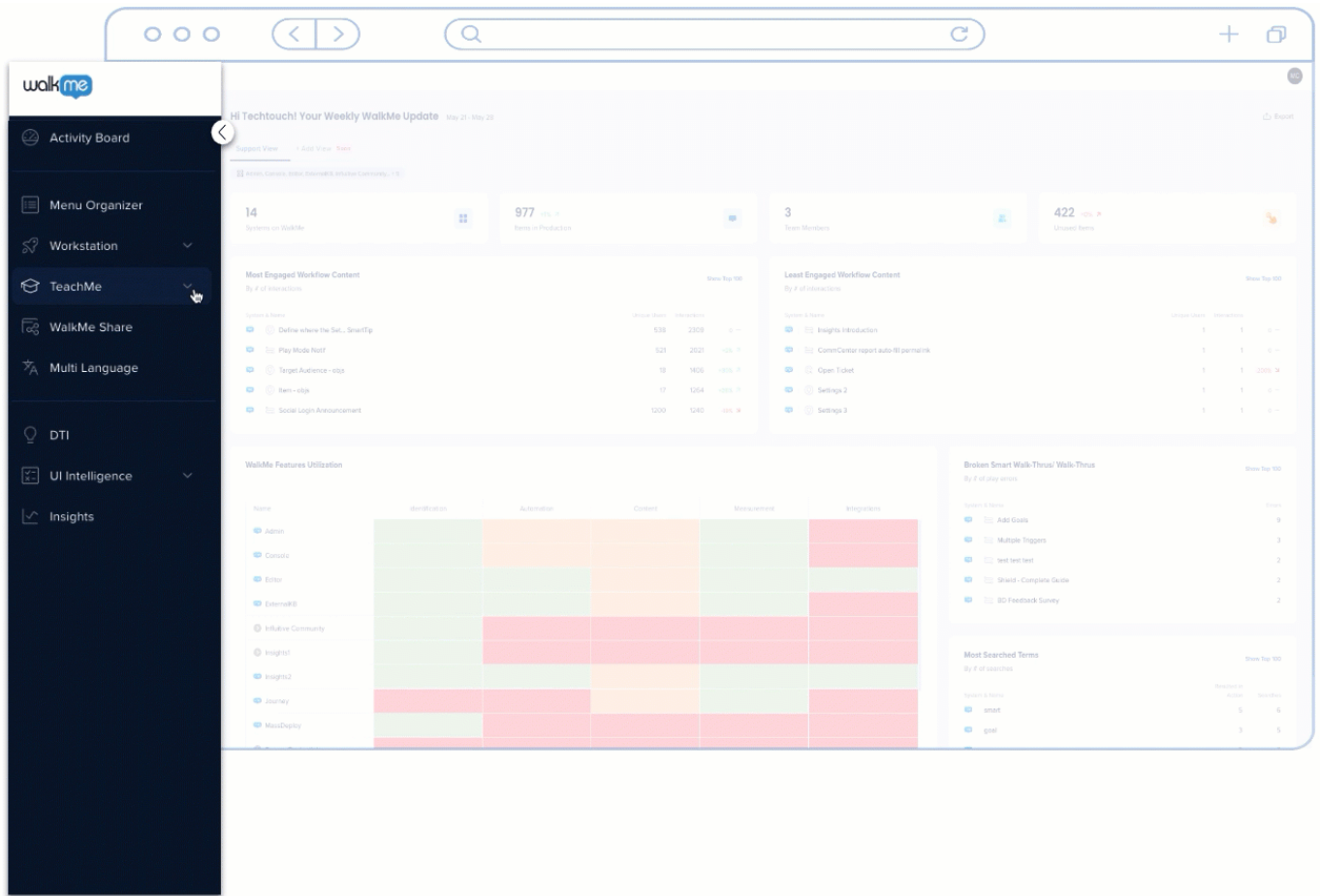
Overtime, all existing interfaces including the [Editor](#), [Admin Center](#), and [Analytics](#) will consolidate into a single interface here for all your digital adoption needs.

Currently, you can use it to build and manage the following:

- [Activity Board](#)
- [Menu Organizer](#)
- [Workstation](#)
- [Communication Center](#)
- [TeachMe](#)
- [DTI](#)
- [UI Intelligence](#)

Users can also use Console to redirect to the following external WalkMe products:

- [WalkMe Share](#)
- [Multi-Language](#)
- [Insights](#)



## How It Works

Upon entering the Console, you are navigated to the [Activity Board](#), which provides key data to understand and analyze the performance of your WalkMe content. You can also easily access all of your Console apps via the Navigation Bar (NavBar).

The NavBar has two states:

1. **Collapsed** (view icons only)
2. **Expanded** (view icons and app names)

By default, the NavBar is in a collapsed state that will expand upon hovering. In either state, the NavBar displays all available apps on Console.

Some apps have **multiple levels**, indicated by a **dropdown arrow**, so you to quickly navigate to the relevant page within the desired app.

## Limitations

Please note the following based on your screen resolution:

- Resolution above 1600 have the **option to lock** the expanded Navigation Bar.
- Resolution below 1599 **cannot lock** the expanded Navigation Bar.

If you have any questions, we are here for you: [Contact Support](#).